Computer Science 815  
Special Effects Production  
Fall 2006  
Syllabus

Instructor
Dr. Timothy Davis  
303 McAdams Hall  
656-0309  
Office hours:  T 3:30-4:30, W 3:00-4:00  
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Class Meeting Times
TTh 12:30–1:45  McAdams 118C

Class Cancellation
Students are expected to wait for 15 minutes after the beginning of class before leaving if the instructor is late.

Textbooks


Grading
Final grades will be based on programming and homework assignments, a midterm test, and a final exam with appropriate weights based on difficulty. The midterm and/or final may be an in-class test, a programming assignment, or an in-class presentation.

- Projects 60%
- Midterm 20%
- Final 20%

Letter grades will be based on a 10-point scale. These ranges may be changed somewhat, but only to your advantage.
Assignments
Assignments will constitute a significant portion of your grade for the course. Each of these assignments should follow the guidelines listed below.

- **Webpage** A webpage with your solution to the assignment must include:
  - description of the problem
  - description of the solution
  - images produced by your code

- **Source Files** For each assignment, you will be notified on the method for submitting source files, if required.

- **Late Work** Late assignments will be accepted with penalty deemed appropriate.

- **Independent/Team Work** You must work on projects independently, unless specifically authorized to work in teams. Cheating of any kind will not be tolerated and will result in significant penalties.

Course Description
The course will cover topics in compositing, with a strong emphasis in Apple Shake. A rough outline of topics appears below:

- Introduction
- Techniques for Compositing
- Apple Shake: Interaction, Compositing, Chroma-Keying, Color Correction, Match-Moving, Rotoscoping, Advanced Topics
- File Formats and Compression
- Image Processing Techniques