

Department of Computer Science, Clemson University
CpSc 870, OO Software Development with C++
Policies and Information

Brian Malloy, PhD
 August 27, 2015

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| Office: 313 McAdams Hall | Internet: www.brianmalloy.com |
| Office Hours: by appointment | e-mail: malloy@clemson.edu |

1. The textbook for this course is *Effective C++: 55 Specific Ways to Improve Your Programs and Designs*, by Scott Meyers. Additional material will be posted in the course repository: anonymous@buffet.cs.clemson.edu:malloy/8700-2015assets

2. Tentative Grading Policy ($\pm 10\%$):

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| Two Exams | 40% | |
| Programming Projects | 45% | |
| Quizzes | 5% | |
| Final Exam Week | | Dec 7–11, M–F |
| Final Exam | 10% | Tuesday, 7:00–9:30 PM |
| Last day to withdraw | | Sep 1 st |
| Fall Break | | Oct 12–13, M–Tu |
| Thanksgiving Holiday | | Nov 25–27, W–F |

3. *Grading*: Questions about grading must be submitted in writing, and placed under my office door within three days of the return of the graded material. The instructor will re-grade the entire submission. No individual grading questions will be answered during or after lectures.
4. *Electronic Devices*: You may **not** use laptops or other devices during lecture.
5. *Behavior*: Do not engage in side conversations during lecture; direct your questions and comments to all of us because we're all interested in learning more about software development.
6. *Questions*: Will be answered during lecture, office hours, or Piazza.
7. *Attendance*: Your attendance at lecture implies that you have made a decision to listen attentively and to participate in relevant discussions.
8. *Policy and Syllabus*: Policy & syllabus are in the course repo, and on the course web page.
9. *Venue*: The course meets in McAdams 119 on Mon & Wed, from 4:00 until 5:15. If the instructor has not arrived by 4:15, you may leave.
10. *Projects*: There will be six (6) programming projects written in C++ and all of these must be submitted using the `handin` command. email submissions will not be graded.
11. *Final Project*: Initial programming projects will be written individually. However, for the final programming projects you may work in groups of sizes 1 or 2, with the expectation that the synergy of working together will produce more substantial, interesting and unique results. Nevertheless, you may choose to develop your project by yourself. The goal is for each student to acquire an understanding and working knowledge of object-oriented software development using design patterns, and memory management.
12. *Grades*: The grading scale is: 90 or better is an A, 80 or better is a B.